- We will look at designs based on a specific criteria: minimizing variance in model parameters
- specifically, we look at couple of tools related to the
- previous lecture on information theory.

- suppose we have a model whose parameters are & and we specified a prior P(B)

Maximum entropy

we can derive our posterior to be $P(\beta|\beta,D) = P(\beta|\beta,D) P(\beta)$

P(7/D)

- after observing some data D that predicts distribution on outputs y From the previous lecture, we can define a score function
- score = $\int P(\beta|\gamma,D) \log \left(\frac{P(\beta|\gamma,D)}{P(\beta)}\right) d\beta d\gamma$ if we are interested collecting data such that your prior and posterior look similar such that you can use one as a

proxy for other, we need to minimize the score.

= mind - H(p(β l γ 1D))}

Store = $\int P(\beta|\gamma,D) \log(P(\beta|\gamma,D) - \int P(\beta|\gamma,D) \log N)$

(onltant)

using the KL divergence: posterior relative to the prior

model: $y = A^T A + \varepsilon \sim N(A^T A, \sigma^{\gamma})$ $P(y|x,\beta) = N(A^{T}x,\sigma^{2}) \quad \beta = [A,\sigma^{2}]$

$$= \frac{m}{\prod_{i=1}^{N}} N(A^{T}\pi_{i}, \sigma^{2})$$

$$= \exp\left(-\frac{1}{2\sigma^{2}} \sum_{i=1}^{m} (y_{i} - A^{T}\pi_{i})\right)$$

Score = - A [log P(B|4M)]

$$= -\mathbb{E}\left[\log\left(\frac{1}{\sqrt{2\pi\sigma^2}}\right)^{\frac{1}{2}}\right] - \mathbb{E}\left[\frac{1}{2\sigma^2}\sum_{i=1}^{N}(y_i - A^T n_i)^{\frac{1}{2}}\right]$$

$$= -\mathbb{E}\left[\log\left(\frac{1}{\sqrt{2\pi\sigma^2}}\right)^{\frac{1}{2}}\right] + \frac{1}{2\sigma^2}\mathbb{E}\left[\sum_{i=1}^{N}(y_i - A^T n_i)^{\frac{1}{2}}\right]$$

 $= -\log_{1/\sqrt{2\pi\sigma^2}} + \frac{n}{2}$

 $= \frac{n}{2} \log \left(2 \pi \sigma^{\nu}\right) + \frac{n}{2}$

Fisher information

= (xp(-T)

 $=-\mathbb{E}\left[\log\left(\frac{1}{(2\pi \sigma^2)^{n/2}}\exp\left(-\frac{1}{2\sigma^2}\sum_{i=n}^{\infty}(y_i-A^Tn_i)^2\right)\right)\right]$

$$n_{sph} = \alpha + \beta$$
 and σ_s variance
$$n_{cyl} = \alpha$$
 σ_c variance
$$- \text{ our goal is to predict how well an experimental design}$$

will be able to constrain the model parameters before doing

Such that we can forecast the results of different volumes

let us try to predict the output of our experiments based on

our model for a unit volume we produce number of particles

- consider the case of an experiment making nanoparticles of two

morphologies: sphere and cylindrical

in the following way.

the experiment

two parameters

given by

estimate of & but depress the estimate B

to measure and compare precision versus (ost

we define our mode to be of N parameters

P1, P2, -- , PN such that our observables are

 $f_b = f_b(P_1, P_2, \dots, P_N)$

 $= \frac{1}{\sigma_{s}^{2}} \left(1 + \frac{\partial A}{\partial \lambda}\right)^{2} + \frac{1}{\sigma_{c}^{2}} = \frac{1}{\sigma_{s}^{2}} + \frac{1}{\sigma_{c}^{2}}$

That means there is a covariance between our estimates of the

Fisher information matrix
$$F_{ij} = \sum_{b} \frac{1}{\sigma_{b}^{2}} \frac{\partial f_{b}}{\partial P_{i}}$$

For the above simple model, we get
$$F = \begin{bmatrix} \frac{1}{\sigma_{s}^{2}} + \frac{1}{\sigma_{c}^{2}} & \frac{1}{\sigma_{s}^{2}} \\ \frac{1}{\sigma_{s}^{2}} & \frac{1}{\sigma_{s}^{2}} \end{bmatrix} \alpha \qquad \begin{cases} P_{1} = \alpha, & P_{2} = \beta \\ P_{3} = F_{1}, & P_{3} = F_{2} \end{cases}$$

$$F_{1,1} = \frac{1}{\sigma_{s}^{2}} \frac{\partial f_{1}}{\partial \alpha} \frac{\partial f_{1}}{\partial \alpha} + \frac{1}{\sigma_{c}^{2}} \frac{\partial f_{2}}{\partial \alpha} \frac{\partial f_{2}}{\partial \alpha}$$

term to the matrix

Should be modified as

we can encode prior knowledge by adding appropriate variance

For example if we know that # of spherical particles in a

 $prior = \begin{cases} \sigma_{s,p} & 0 \\ -\sigma_{s,p} & 0 \end{cases}$

given volum has the variance of then the fisher matrix

covariance of the model parameters is F

 $= \left(\begin{array}{ccc} \sigma_{c} & -\sigma_{c} \\ -\sigma_{c} & \sigma_{c} \end{array}\right)$

I = Prior = F + Prior -1
Thus F prior = F + Prior Optimal designs using Fisher information matrix: - There are many ways to perform a optimal design that makes use of Fisher information matrix

F measures the information that an observable random variable

defined by cuboid it spans when applied to any

the candidate set, swap their values and see if the

criteria improves. Repeat until we do not see any

'y' carries about an unknown parameter B such that

i.e the variation in probability PUS) is defined by B

 $p(y) = f(y;\beta)$

rector of the corresponding)

using this, we would say that D-optimality tries to maximize volume of information (Show example from dexpy) one algorithmic way of achieving optimal design is to use the coordinate-exchange algorithm. - at each iteration we randomly select two points from

improvement The exchange step is primarily to improve exploration and avoid local optimum Another simple example would be measuring tensile strength by application of different levels of strew. Our regression

model is more precise when the deferminant of Fisher

information matrix is large (low error of the model)